



ZYBORG COMMANDO

RESURRECTION OVERDRIVE



NAME

SERVICE

HARDSUIT // COLOR

bulky // mismatched // sleek // other

HARDSUIT // STYLE

fractured // pitted // cracked // pristine // other

HARDSUIT // APPEARANCE

TRUST 1

TRUST 2

TRUST 3

TRUST 4

TRUST 5

weapon / C•M•L

SECONDARY

INIT

weapon / C•M•L

PRIMARY

Brains stat

Specialties

Engineering	skill	total
Extraterrestrial	skill	total
Mechanical	skill	total
Strat/Tac	skill	total
Tracking	skill	total

Psychogenics

ESP	skill	total
Psychopathy	skill	total
Pytopsy	skill	total
Telekinesis	skill	total

WARNING

Flesh stat

Influence	skill	total
Instinct	skill	total
Maneuver	skill	total
Unarmed	skill	total

Metal stat

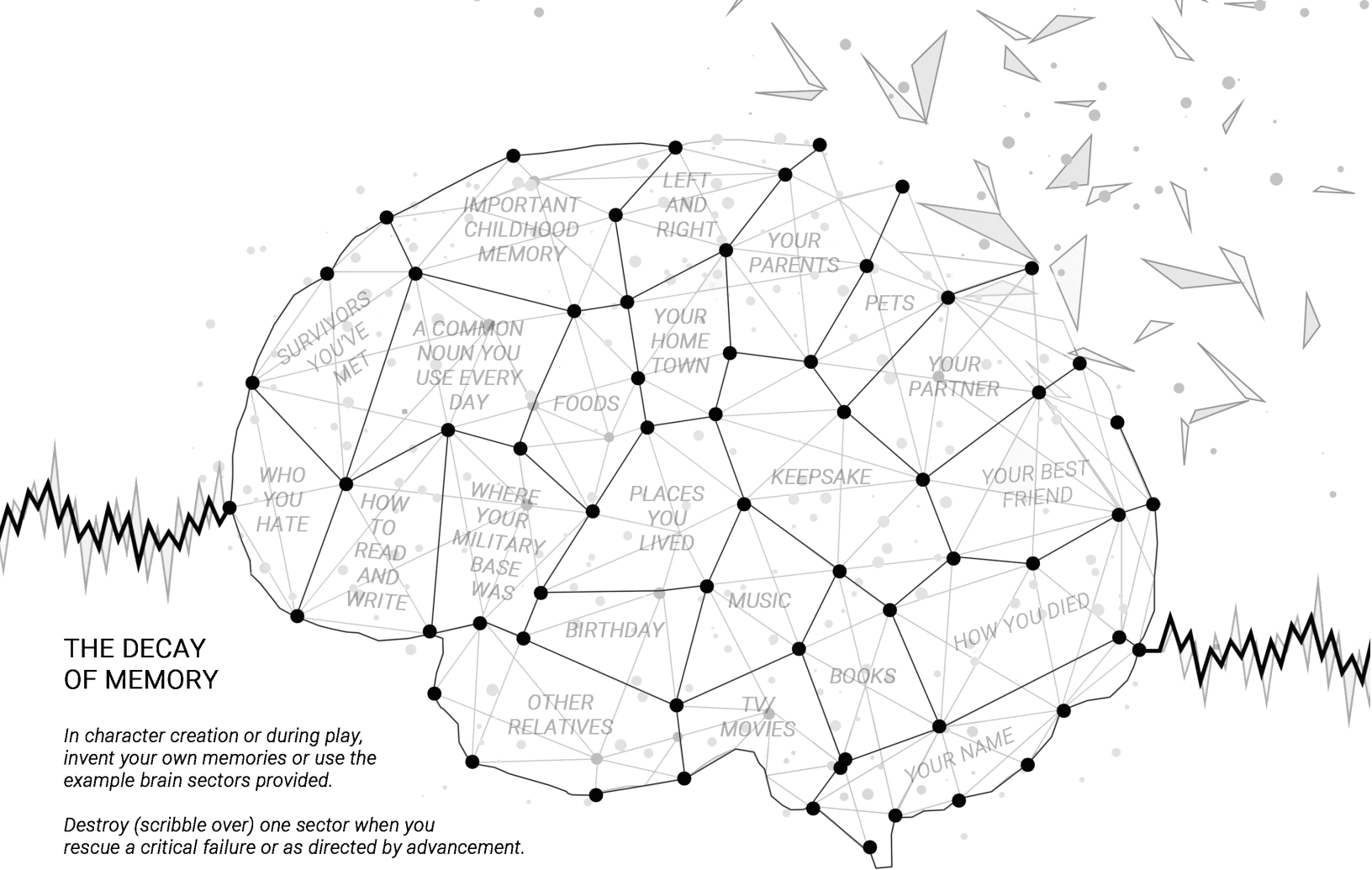
Explosives	skill	total
Weapons	skill	total
Hardsuit	skill	total

Hardsuit Failure 3 / Hardsuit Failure 2 / Hardsuit Failure 1 / Current Active SI

88+ Metal

0 25 50 75 SI

... triggers to gain 1 XP ... PLAY SHADOW ... PLAY TORMENT ... SPEND TRUST ... ROLL CRITICAL FAILURE ... DESTROY MEMORY ...



SHADOW // Why I'm A Danger To My Team

TORMENTS

NOTES

grenade/item



grenade/item